import random

This command is a command to use the library in python, which is random

print ("Rock Paper Scissors")

Here there is a print command that will display or show the sentence or word written to the text file. So when the script running we can see the sentence in print comment .

print ("Available options:")

print ("1. Rock")

print ("2. Scissors")

print ("3. Paper")

This function created with the def keyword and followed by the function name

def choose\_option():

Player must choose between available options

you = int(input("Input your choice"))

Computer will choose randomly

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com = random.choice(["Rock", "Scissors", "Paper"])

if you == 1:

In this game the player has three choices. And each choice has three possibilities that will occur, using the if, elf and else commands. For the example if the player choose ROCK so there will be three possibility, if the computer choose ROCK the player and computer will draw, if the computer choose PAPER the player will lose, but if computer choose scissors the player will win.

In using the if, elef and else command we must place them in order. Else commend is placed after if and elef because the eles command can find out other possibilities besides those in the iif and elif commends.

print ("you : Rock")

print ("Computer:", com)

if com == "Rock":

print ("Draw")

elif com == "Scissors":

print ("You Win")

else:

print ("You Lose")

elif you == 2:

print ("you : Scissors")

print ("Computer:", com)

if com == "Rock":

print ("You Lose")

elif com == "Scissors":

print ("Draw")

else:

print ("You Win")

elif you == 3:

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print ("you : Paper")

print ("Computer:", com)

if com == "Rock":

print ("You Win")

elif com == "Scissors":

print ("You Lose")

else:

print ("Draw")

else:

If we input some things besides three available options, there will be a sentence “ there will be a sentence”

print ("Your choice is not right")

choose\_option()